from tkinter import \*

import random

ws = Tk()

ws.title('number guessing')

ws.geometry('600x400')

# Add image file

bg = PhotoImage(file="python.png")

# create a label

my\_label = Label(ws, image=bg)

my\_label.place(x=0, y=0, relwidth=1, relheight=1)

ranNum = random.randint(0, 60)

chance = 3

var = IntVar()

disp = StringVar()

def check\_guess():

global ranNum

global chance

usr\_ip = var.get()

if chance > 0:

if usr\_ip == ranNum:

msg = f'CONRATULATIONS!.'

elif usr\_ip > ranNum:

chance -= 1

msg = f'{usr\_ip} too high. You have {chance} attempt left.'

elif usr\_ip < ranNum:

chance -= 1

msg = f'{usr\_ip} too small. You have {chance} attempt left.'

else:

msg = 'Something went wrong!'

else:

msg = f'BETTER LUCK NEXT TIME!!'

disp.set(msg)

Entry(

ws,

textvariable=var,

font=('arial', 25, 'bold')

).pack(pady=(50, 10))

Button(

ws,

text='Submit Guess',

font=('arial', 25, 'bold'),

command=check\_guess

).pack()

Label(

ws,

textvariable=disp,

bg='#5671A6',

font=('sans-serif', 14)

).pack(pady=(20, 0))

ws.mainloop()